



Instructions for Use

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General Rules

1. *Only bring clean golf equipment and shoes into the facility.*
2. *Only use the golf balls provided as marked or dirty balls will permanently damage the screen.*

As part of the price of admission, The A Club supplies branded Titleist ProV1/ProV1x balls. Please leave these behind for the next user.

3. *Please be respectful of others.*

The A Club shares communal amenities with other local business on site. Please be courteous and mindful of others when present.

4. *Please leave the facility clean and tidy, ready for the next user.*
5. *Please be respectful of the facility and equipment.*

The facility is serviced every 24 hours and is under 24-hour video surveillance. Any damage, destruction, or theft of property will be identified and followed up. Use of the facilities is subject to the acceptance of the terms and conditions presented during booking.

Introduction

The sim is unattended. To ensure you have the best experience possible, please familiarise yourself with the following information before your visit.

Location

The sim is located in the grey steel-clad rear building at 215 Aickin Road in Whangamata.

Access is via the large white aluminium and glass door.

Once in this building, you will find the sim door on your right.

Entry to the Simulator

Access is via your smartphone, used as an electronic tag to unlock the door handles.

You will need to use the credentials that were emailed to you after booking confirmation. Please check your junk folder if you have not received these.

Your phone will need to have Bluetooth activated, and you will need to have the Salto KS application installed on your phone ahead of time.

For subsequent visits, your phone will already be configured for access, based on your confirmed bookings.

Turning On the Hardware

Computer:

1. Open the cabinet, and press the flashing white button on the top of the white box.
2. Select SIGN IN (The bottom screen is a touch screen, or you can use the keyboard track pad/mouse).

Sound System:

1. This should automatically turn on when the computer is switched on.
 - a. If not press the Standby/On button on the small black Cambridge Audio Box, and ensure the amplifier is on (green light on the large black box - Denon)
2. The amplifier should be on MCh Stereo MPlay to pick up computer audio

Projector:

1. Using the white remote, press the on button. The light will flicker blue once on. It will take 60 seconds for the image to appear.
2. The projector will display images from the lower screen ONLY.
 - a. If the image from the lower screen is not produced by the projector:
 - i. Using the white Optoma remote, press the SOURCE button, scroll to HDMI 1 using the arrows, and press ENTER.

GC Hawk Simulator:

1. On the wall-mounted, circular, white remote, press "ON"
 - a. The indicator light will turn yellow once on, then blue/green when active and ready to record shots.

Using the Software

1. Golf Simulation:
 - a. The A Club uses Foresight Sports for golf simulation
 - b. For general play and practice, we recommend FSX Play

To track your rounds, practice sessions and more, create your own personal FSX LIVE account, which can be used with any Foresight Sports Software.

To sign up, go to <https://fsxlive.foresightsports.com/>.

Logging in to your personal FSX Live Account:

1. Open FSX Play
2. Select what mode you wish to play (Courses, Practice, Games)
3. Select the FSX Login Icon in the right end of the player box
4. Fill in your login details in the pop up box, and login.
 - a. Your username should appear in the player box
5. To add another player, press the “+” icon. This player can also login, as above, or play as a guest under Player 2, Player 3 etc.

Setting Up a Session

For a detailed overview of the available customizability for your round/practice session, please see: <https://support.foresightsports.com/fsx-play-user-manual>

Basic Set Up for Playing Courses

1. Select the desired course/mode you wish to play
2. Select Set Up:
3. Basic set up features include:
 - a. Hole selection (all holes highlighted in blue will be played)
 - b. Scoring format (Strokeplay, stableford, matchplay, etc)
 - c. Pin Placement (Easy, normal hard)
 - d. Green Speed (if putting)
4. Advanced Setup:
 - a. Allows selection of putting mode (Auto – recommended , Standard, or manual)
 - b. Allows input of gimme range (if using standard putting mode)
 - c. Allow selection of practice mode (unlimited mulligans)
 - d. Setting stroke limit (Double Par recommended)
 - e. Setting terrain features (Lie penalty, green stint, and firmness etc)
5. Once all settings are adjusted to your preference, select the play button on the LEFT side of the screen, to start the round.

Basic Tips for Practice and Data Capture:

The GC Hawk is the most accurate, and true to life golf simulator technology, and offers the full range of club, ball, and flight data.

1. Start a practice session on any range
2. Touch the bottom right emoticon that includes “Ball Only Mode”, this will take you to “devices” in ‘Settings’. Toggle the green icon to ball and club data.

3. Exit back to your range session

To customise what data appears on screen after each shot, tap on the displayed data at the bottom of the screen.

1. Double click/tap to add or remove a data set.

**Note that club data requires clubs to have reflective markers correctly applied. These markers can be supplied by the A Club for \$10 per set.

See the [Club Head Marker Application Guide](#) for detailed instructions on how to correctly apply these to clubs.